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Graphics cards use 1

accessible by single processor. All the memories are hardware limited (for each type of GPU differently). We refer to Nvidia CUDA developer zone for further details.

To check if the graphics card installed on your computer is suitable for GSvit calculations and if GSvit was installed with graphics card support at all, you can run the solver with parameter "test 0", e.g. on Linux system:

```
klapetek@pejsek:~/rungsvit/bin> ./gsvit test 0
Running GSvit tests at level 0
System has 32 cores
Gsvit is installed at /home/klapetek/rungsvit/bin
Program is compiled with GPU support
Searching for available GPUs...
Found 4 GPUs
The Properties of the Device with ID 0 are
Device Name           : Tesla K40m
Device Memory Size    : 3489202176
Block Shared memory size: 49152
Max grid size         : 2147483647x65535x65535
Max threads dim       : 1024x1024x64
The Properties of the Device with ID 1 are
Device Name           : Tesla K20Xm
Device Memory Size    : 1744371712
Block Shared memory size: 49152
Max grid size         : 2147483647x65535x65535
Max threads dim       : 1024x1024x64
The Properties of the Device with ID 2 are
Device Name           : Tesla K20Xm
Device Memory Size    : 1744371712
Block Shared memory size: 49152
Max grid size         : 2147483647x65535x65535
Max threads dim       : 1024x1024x64
The Properties of the Device with ID 3 are
Device Name           : Tesla K20Xm
Device Memory Size    : 1744371712
Block Shared memory size: 49152
Max grid size         : 2147483647x65535x65535
Max threads dim       : 1024x1024x64
```

This means that you can use four different GPUs on this system (which does not usually happen on a standard computer). GSvit does not support use of all of them at once, but you can still run up to four different instances on different cards. The basic settings for using the GPU are therefore whether to use it at all (GPU directive in the parameter file) and eventually which one to use (UGPU directive in the parameter file). GPUs are numbered from 0, exactly the same way as what `<tt>gsvit test 0</tt>` outputs, so these settings in the parameter file:

GPU
1

UGPU

0

will run the calculation on the Tesla K40m card on our system.

Even if we try to do our best to have one to one correspondence for everything on CPU and GPU, it can happen that some of the recent algorithms are not yet implemented on GPU. The reference should always be the CPU implementation. We therefore strongly recommend, namely for setting up the new task, to test the task first on CPU, crosscheck it with GPU and then run the various repetitive calculations on GPU to speedup the solution.

As an example you can test the following parameter files, comparing performance of GSvit on different number of CPU cores and on a single GPU on the above mentioned system. The calculation took on a single core, 1 minute 43 seconds on eight cores, and 54 seconds on the first GPU.

Sample parameter file: [gpu use](#).

A 200x200x200 computational domain with a plane wave and dielectric sphere, run on CPU, CPU with multithreading and on GPU. Three different parameter files are provided, one for each case.



Generally, the bigger is the calculation size and problem complexity, the better GPU works comparing to CPU as the effect of administration (data transfers) is smaller. Also, too many unnecessary transfers, e.g. for image outputs at every few steps, degrade the GPU performance.

From:
<http://www.gsvit.net/wiki/> - **GSvit documentation**

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http://www.gsvit.net/wiki/doku.php/opt:graphics_cards?rev=1535700990

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